

DESIGN TECHNOLOGY KNOWLEDGE ORGANISER

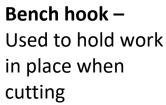
Topic: Cam Toy Project



My Tool Box







Coping Saw – Used to cut curves and internal shapes in wood.



Cordless drill -Used to drill and drive screws.







Tenon Saw – Used to cut straight lines in wood.

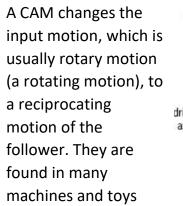
Marking Gauge -Used to mark out a parallel line on wood.

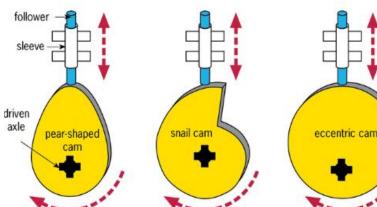
Quick Clamp – Used to clamp material

Cams and followers

A cam mechanism has two main parts:

- •a cam- attached to a crankshaft, which rotates
- •a follower touches the cam and follows the shape, moving up and down







Mechanical devices require motion. The four types of motion are:

Linear motion moves something in a straight line, eg a train moving down a track:



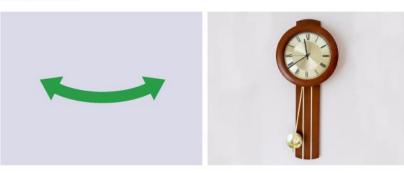
Rotary motion is where something moves around an axis or pivot point, eg a wheel:

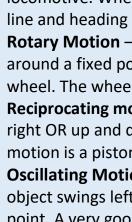


Reciprocating motion has a repeated up and down motion or back-and-forth motion, eq a piston or pump:



Oscillating motion has a curved backwards and forwards movement that swings on an axis or pivot point, eg a swing or a clock pendulum:





clock

to test you.

To go further:

Introduction technical drawing:



YEAR 8 DT

Key Terms

Linear Motion - this is movement in a straight line and in one direction. One of the best examples of this is a train / locomotive. When a train runs along a track, it is in a straight line and heading in one direction.

Rotary Motion – this is movement following a circular path, around a fixed point. A very good example of this is a bicycle wheel. The wheel rotates around a centre point.

Reciprocating motion - this is a repetitive movement left to right OR up and down. A good example of this type or motion is a piston, such as found in an engine.

Oscillating Motion – Oscillating motion occurs when an object swings left and then right (or vise-versa), from a fixed point. A very good example of this is a classic pendulum

Tasks

Task 1: Think of more examples of each type of motion. **Task 2:** Draw the cam mechanism and learn the definition Task 3: Create 6 questions that can be answered from the information on this knowledge organiser.

Task 4: Draw two tools and write what they are for. Task 5: Create a guiz based on task 1, 2 or 3. Get someone

Task 6: Create a mind map for the information you remember and red pen anything you've forgotten. Task 7: Teach it. Create a task that can be used to teach some of the information from here.

More information about mechanical devices:

